



# On secrecy of two algorithms for embedding a halftone image into grayscale image

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# Plan

1. Steganographic system
2. Two embedding algorithms
3. Secrecy

# Modern steganography

**Modern steganography** it is a art of protection of information.

The main goal is embedding of digital data named as watermarks into digital media.

By watermarking numerous problems of copy prevention can be achieved, particularly:

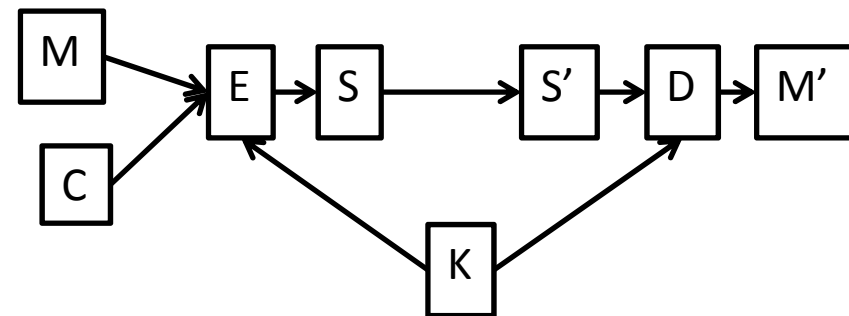
1. Proof of ownership;
  2. Owner identification;
  3. Copy control.
- etc

# A steganographic system

C	M	K	S	E	D
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C	cover work	halftone image
M	digital watermark	grayscale or binary image
K	secrete key	random pattern
S	stego work	
E	embedding	
D	extracting	

E: $C \otimes M \otimes K \rightarrow S$	embedding
T: $S \rightarrow S'$	Transformation (sending through the channel)
D: $C \otimes K \otimes S' \rightarrow M'$	extracting



$$C \approx S$$

## Two algorithms

### The first algorithm

$$C = 2^7 B_8 + \dots + 2^{V-1} B_V + \dots + 2^0 B_1$$

$$E: B_V \rightarrow S_V = K \oplus M \oplus B_V \pmod{2}$$

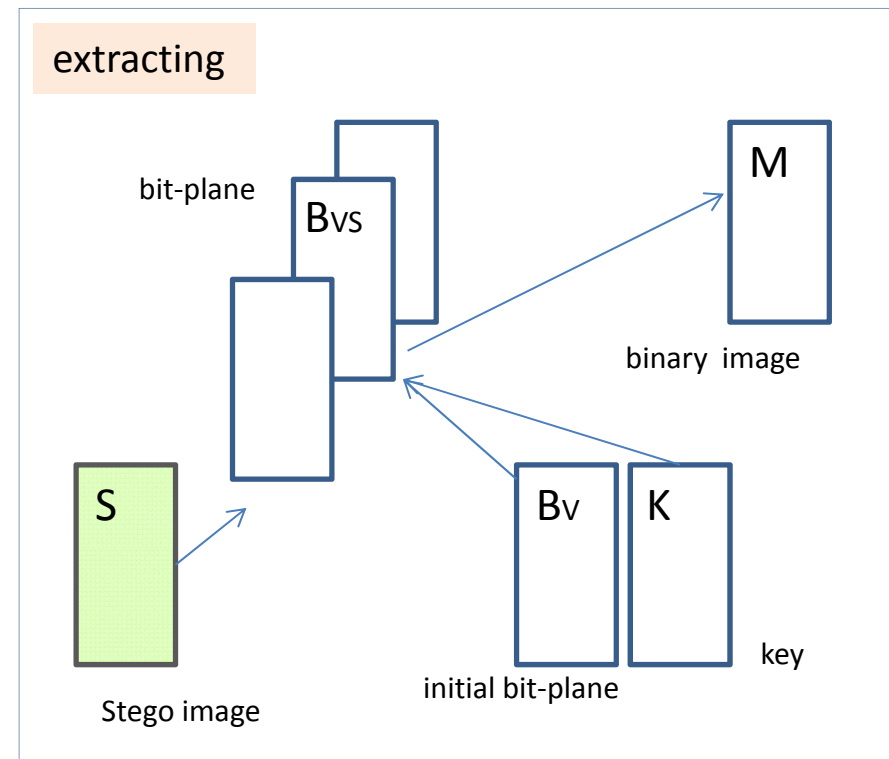
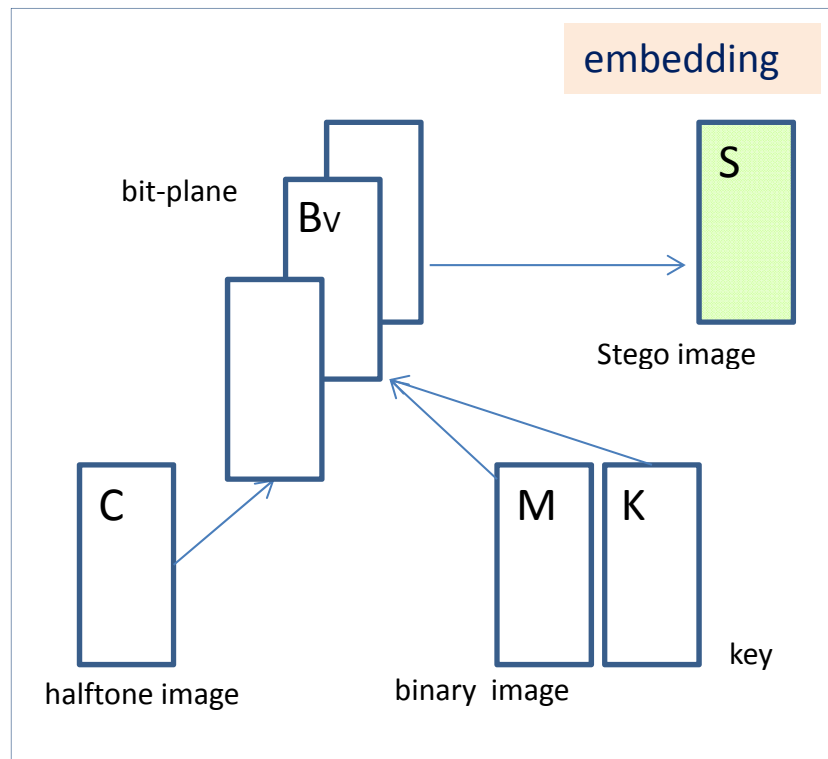
$$S = 2^7 B_8 + \dots + 2^{V-1} S_V + \dots + 2^0 B_1$$

### The second algorithm

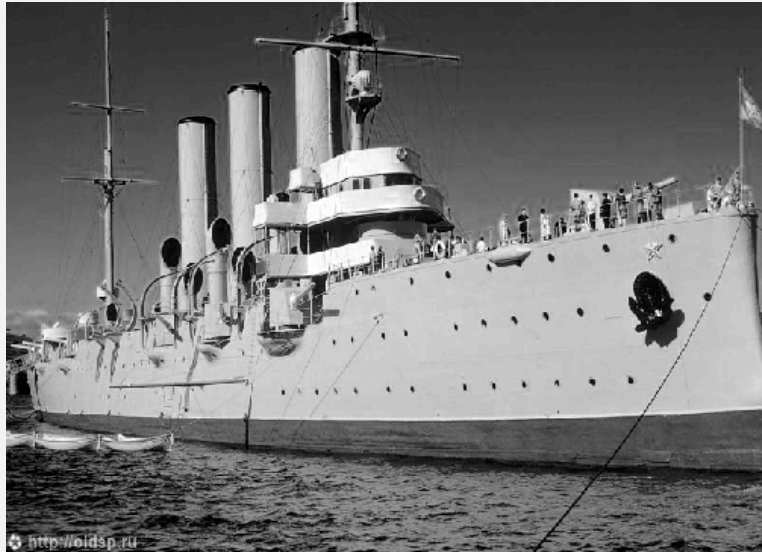
$$E: C \rightarrow S = C + \beta(1 - 2M)K$$

# The algorithm is embedded in the bit-plane

$C \rightarrow S = C - B_V 2^{V-1} + (M + K + B_V) 2^{V-1}$	embedded in the bit-plane $V=1,2,\dots$
$C \rightarrow B_V$	initial the bit-plane
$S \rightarrow B_{VS} = M + K + B_V$	bit-plane with a watermark
$M = B_{VS} + K + B_V$	extracting



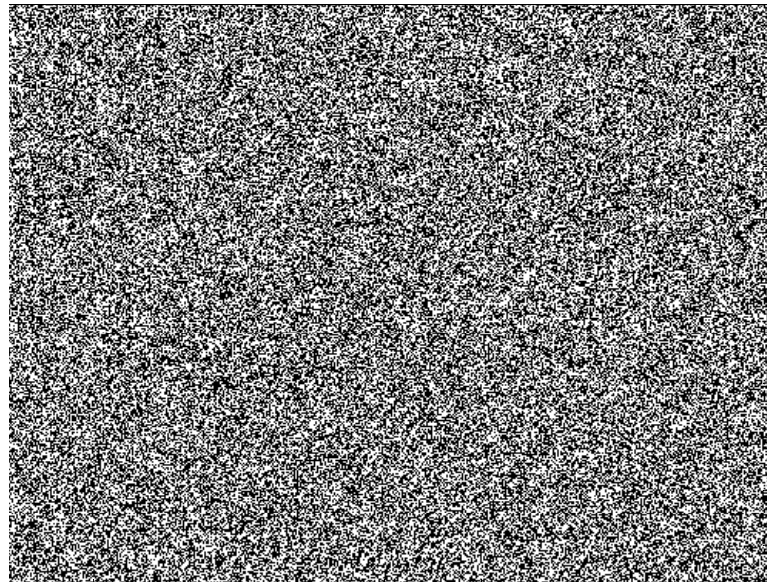
## *Work of the first algorithm*



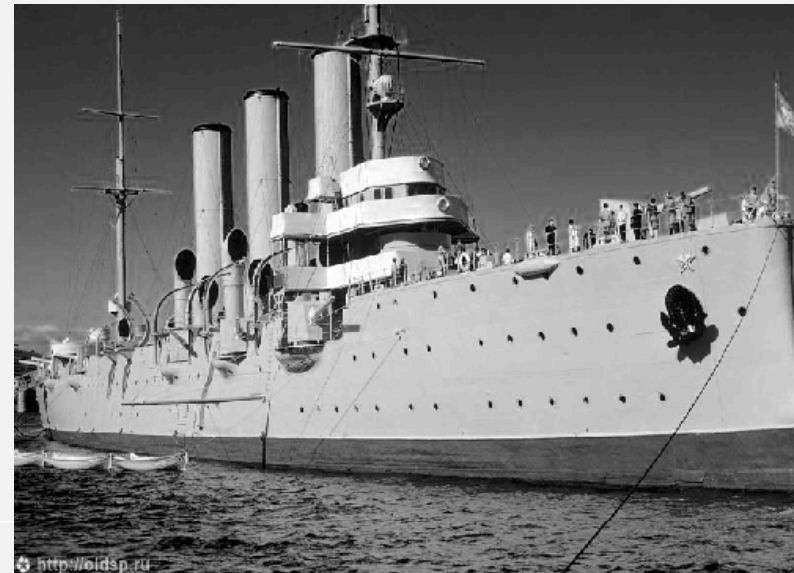
Grayscale image, Cover work



Binary image, Watermark



Random pattern, Secrete key

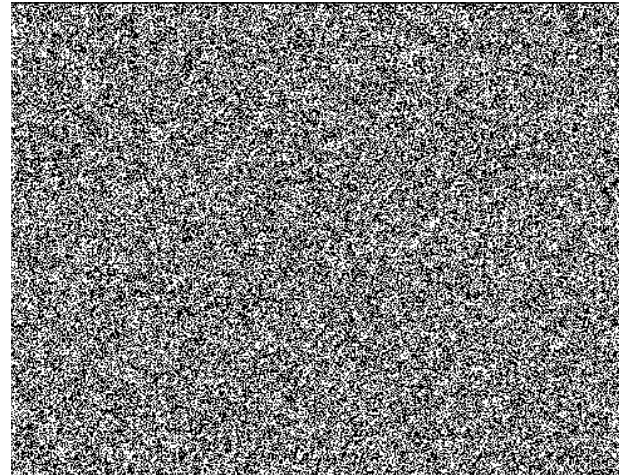


Stego work, Watermark in the second bit plain

# Work of the second algorithm



Grayscale image, Cover work



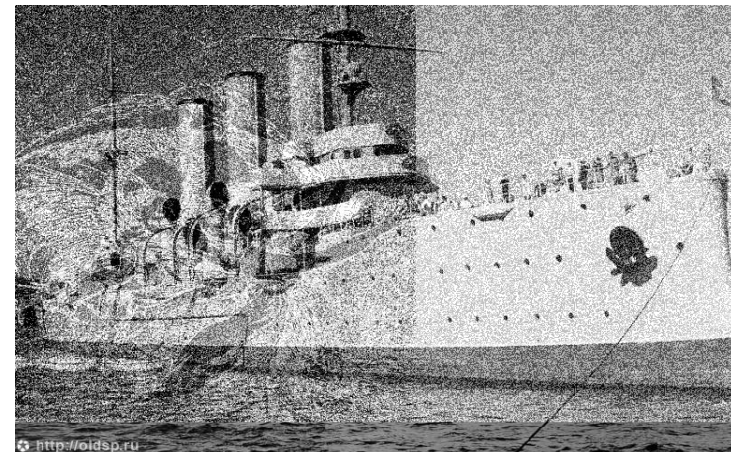
Random pattern, Secret key



Binary image,  
Watermark



$b=0.1$



$b=100$



# secrecy

Problem.

Both algorithms have secret key. Which of them is more secure?

## epsilon-secrecy

The system is epsilon secure, if  $Q(C|S) \leq \epsilon$ .

The system is perfect secrecy, if  $Q(C|S) = 0$ . (Cachin, 1998).

The criterion is based on the relative entropy, that describes difference between two histograms

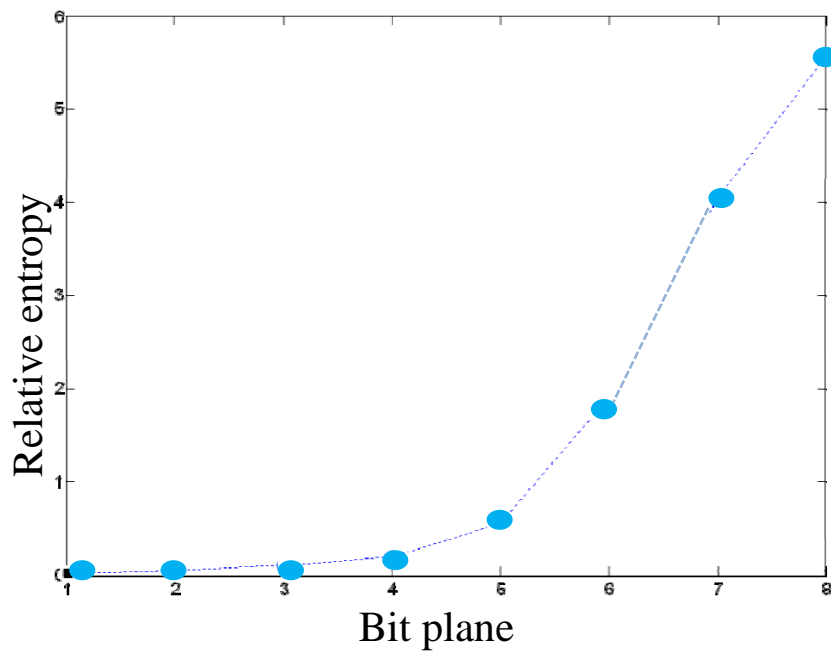
$$Q(p_C || p_S) = \sum_i p_C[i] (\log p_C[i] - \log p_S[i])$$

The histograms are identical  $Q(C|S) \approx 0$ .

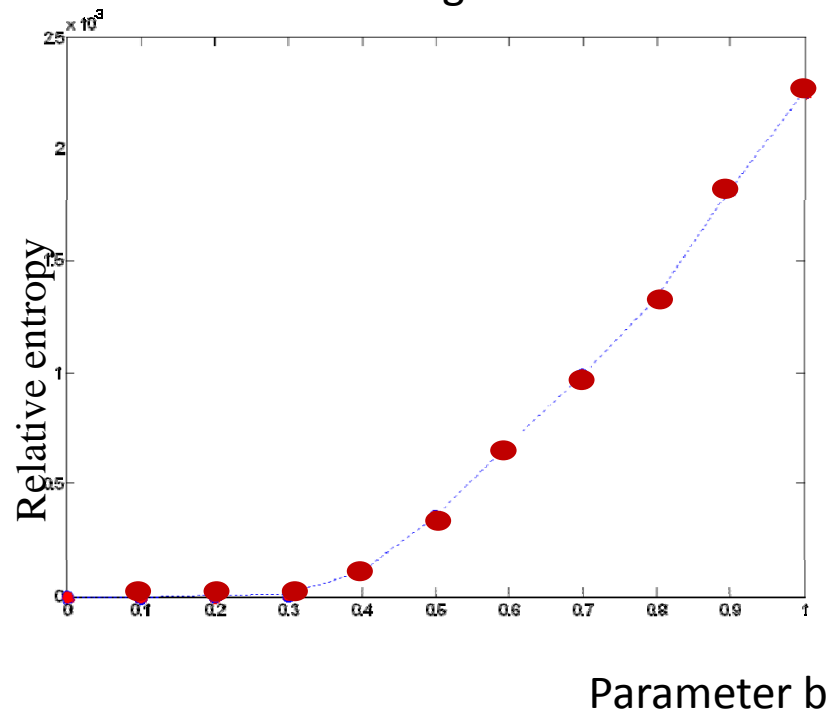
It means  $C \approx S$ .

## Relative entropy of two algorithms

### First algorithm



### Second algorithm



We use a base of 2000 digital images

Conclusion.  
The second algorithm is more secure.

**Thank you for your attention!**



## Our contacts:

Website Uprint Image Processing Group

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